

# ES1980 Maestro™-3 PCI Audio-Modem Accelerator Product Brief

#### DESCRIPTION

The ES1980 Maestro™-3 PCI audio-modem accelerator combines advanced audio and modem functionality in a highly integrated PCI solution for notebook systems. It uses the highbandwidth PCI bus to deliver advanced PC audio features, such as HRTF 3D positional audio, DirectSound acceleration and DVD AC-3 5.1 to 2 speaker virtualization.

The ES1980 implements multistream DirectSound™ and DirectSound3D™ acceleration with digital mixing, sample rate conversion, and HRTF 3D filtering. The ES1980 maintains full DOS legacy audio compatibility over the standard PCI 2.1 and PCI 2.2 buses. The ES1980 is designed for high-performance consumer multimedia notebook PC applications.

The ES1980 includes a programmable audio signal processor and provides simultaneous support for multiple audio streams. With its built-in DSP core, the ES1980 uses its dedicated direct memory access (DMA) engine to handle complex signal processing tasks with a bus-mastering PCI interface.

The support functions ensure efficient transfer of audio data streams to and from system memory buffers, providing a system solution with maximum performance and minimal host CPU loading. The architecture enables implementation of communications over the Internet from multiple sources.

The ES1980 incorporates an HSP modem interface via its AC-Link connecting with the ES2828 MC'97 codec. The MC'97 is used as the analog front end for the modem and DAA control. The V.90 modem runs on the host while the ES1980 serves as the bidirectional buffer for data transmission and reception. The modem functions include the standard AT command set, V.42*bis* and Group 3 fax.

The ES1980, which operates at 3.3V digitally, is compliant with the Advanced Power Management (APM) 1.2, Advanced Configuration and Power Interface (ACPI) 1.1, and PCI Power Management Interface (PPMI) 1.1. The ES1980 supports D0, D1, D2, and D3 power-saving modes for power efficiency when the audio system is both active and idle.

The ES1980 provides a high-quality docking solution and supports an AC-link based digital docking solution with its secondary AC'97 Extension 2.1 compliant interface. CLKRUN# pin support can be used to stop the PCI interface clock. This helps achieve the lowest power consumption in  $D3_{hot}$  state.

The ES1980 provides full DOS game compatibility through three hardware implementations: PC/PCI, distributed DMA (DDMA), and transparent DMA (TDMA).

The ES1980 is available in an industry-standard 100-pin low-profile quad flat pack (LQFP) package.

#### AUDIO FEATURES

- · High-performance PCI audio acceleration
- Multistream DirectSound and DirectSound 3D acceleration
- Sensaura® CRL® positional 3D
- High-quality sample rate conversion and digital mixing
- AC-3 speaker virtualization
- Direct music support
- · Realtime effects processing
- · Digital docking with secondary AC-Link
- S/PDIF output for DVD content
- EEPROM interface for SID and SVID
- Full legacy DOS game support using PC/PCI, DDMA, or TDMA hardware implementation methods
- Supports up to two additional PCI bus master devices
- V.90 HSP modem interface via MC'97 link

#### POWER MANAGEMENT

- Compliance with APM 1.2, ACPI 1.1, and PPMI 1.1
- · Compliance with Intel's Mobile Power Guidelines '99
- 3.3V digital operation with 5V-tolerant inputs

## COMPATIBILITY

- Supports PC games and applications for SoundBlaster™ and SoundBlaster Pro™
- Meets PC99/PC2001 and WHQL specifications
- Compliant with Intel's audio-modem riser card and mini-PCI specifications

## **MODEM FEATURES**

- Data mode capabilities:
  - --- V.90 56 kbps
  - V.34 33.6 kbps and fallbacks
  - Standard AT command set
  - --- V.42 (LAPM) and MNP4 error correction
  - --- V.42 bis/MNP 5 data compression
- Fax Mode capabilities:
  - --- ITU-T V.17, V.21 ch2, V.27ter, V.29
  - Group 3 (TIA/EIA 578 Class 1 and Class 2)
- Supports wake-on-ring from D3<sub>hot</sub> and D3<sub>cold</sub> state

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## **PINOUT**

Figure 1shows the ES1980 pinout diagram.

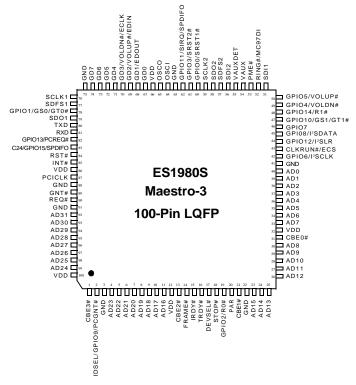


Figure 1 ES1980 Maestro-3 Pinout Diagram

# **ES1980 PIN DESCRIPTIONS**

Table 1 lists the ES1980 pin descriptions.

Table 1 ES1980 Pin Descriptions

Name	Pin Numbers	I/O	Descriptions	
C/BE[3:0]#	1, 13, 21, 31	I/O	PCI command/byte enable pins. During address phase of a transaction, these pins define the bus command. During data phase, these pins define the byte enable.	
IDSE		I	ID select.	
GPIO9	2	I/O	General-purpose input/output; internally pulled up to VDD.	
PCGNT#		0	PC/PCI grant input.	
GND	3, 22, 41, 63, 75, 88, 91	I	Digital ground.	
AD[31:0]	4:11, 23:30, 33:40, 92:99	I/O	Address and data lines from the PCI bus.	
VDD	12, 32, 66, 86, 100	I	Digital supply voltage, 3.3V.	
FRAME#	14	I/O	Cycle frame.	
IRDY#	15	I/O	Initiator ready.	
TRDY#	16	I/O	Target ready.	
DEVSEL#	17	I/O	Device select.	
STOP#	18	I/O	Stop transaction.	
R0#	19	I	Use as PCI bus request 0 input from external PCI master device by enabling PCIx2 arbiter bit PCI 58h [0] = 1.	
GPIO2		I/O	General-purpose input/output.	
PAR	20	I/O	Parity.	

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Table 1 ES1980 Pin Descriptions (Continued)

Names	Pin Numbers	I/O	Descriptions	
I <sup>2</sup> SCLK	40	I	I'S serial clock input; enabled by setting Maestro_Base+36h [15] to 1.	
GPIO6	42	I/O	General-purpose input/output; internally pulled up to VDD.	
CLKRUN#	40	I/O	Input/output for PCI clock status and an output to start or accelerate clock function by enabling PCI 52h [11] = 1.	
ECS	43	0	Chip select output pin to EEPROM chip select input. ECS goes active after power-on reset and goes inactive automatically after EEPROM cycle is complete.	
I <sup>2</sup> SLR	44	1	I'S frame sync input; enabled by setting Maestro_Base+36h [15] to 1.	
GPIO12		I/O	General-purpose input/output; internally pulled down to GND.	
I <sup>2</sup> SDATA	45	I	I'S data input pin and is enabled by setting Maestro_Base+36h [15] to 1.	
GPIO8	45	I/O	General-purpose input/output; internally pulled up to VDD.	
GPIO7	46	I/O	General-purpose input/output; internally pulled up to VDD.	
GT1#		0	Grant to PCI master directly and is enabled by PCI 58h [11] = 1 and PCI 58h [10] = 1.	
GS1	47	0	Grant-Select 1 output to control external quick switch to grant PCI master phase and is enabled by PCI 58h [11] = 0 and PCI 58h [10] = 1.	
GPIO10		I/O	General-purpose input/output; internally pulled up to VDD.	
R1#	48	I	PCI bus request 1 input pin from external PCI master device by enabling second PCIx2 arbiter bit PCI 58h [10] = 1.	
GPIO14		I/O	General-purpose input/output; internally pulled up to VDD.	
VOLDN#	49	I	Active-low signal. Hardware volume down control and is enabled by PCI 52h [7] = 1 and PCI 52h [5] = 0.	
GPIO4		I/O	General-purpose input/output; internally pulled up to VDD.	
VOLUP#	50	I	Active-low signal. Hardware volume up control and is enabled by PCI 52h [7] = 1 and PCI 52h [5] = 0.	
GPIO5		I/O	General-purpose input/output; internally pulled up to VDD.	
SDI1	51	I	Primary AC-Link serial data input; internally pulled up to VDD. Enable primary codec by setting Maestro_Base+36h [12] = 1.	
MC97DI	52	I	Use as Modem Codec data input pin by enabling the PCI 5Ch [5] =1 and Maestro_Base+38h [3] to 1; internally pulled up to VDD.	
RING#		I	Ring detect; enabled by PCI 5Ch [5] = 0.	
PME#	53	0	PME# output pin to wake up the system by enabling PME_EN bit (C5h [0] = 1).	
$V_{AUX}$	54	1	3.3V <sub>AUX</sub> voltage supply input.	
V <sub>AUX</sub> Det	55	I	$V_{AUX}$ support detection. $V_{AUX}$ Det pin needs to be driven high to indicate ACPI is supported with $D3_{cold}$ state and driven low to indicate ACPI is not supported with $D3_{cold}$ state.	
SDI2	56	I	Secondary AC-link serial data input. Enable secondary codec by setting Maestro_Base+38h [5] to 1; internally pulled up to VDD.	
SDFS2	57	I/O	Secondary AC-link serial data frame sync output pin. Enable second codec by setting Maestro_Base+38h [5] to 1. If a pull-down resistor (2.2 k ohm) is used, then the device is set as a multifunction device. Otherwise, the ES1980 is set as a single-function audio-only device; internally pulled up to VDD.	
SDO2	58	0	Secondary AC-link serial data output; internally pulled down to GND. Enable second codec by setting Maestro_Base+38h [5] to 1.	
SCLK2	59	I/O	Secondary AC-link serial data clock output pin for multi-codec configurations and secondary AC-Link interface. Enable second codec by setting Maestro_Base+38h [5] to 1. Can be pulled down to GND via a 2.2k ohm resistor to internally fix IDSEL and leave pin 2 free for other function use.	
SRST1#	60	0	Primary AC'97 codec reset output.	
GPIO0	60	I/O	General-purpose input/output; internally pulled up to VDD.	
SRST2#	61	0	Secondary AC'97 codec reset output.	
GPIO3	01	I/O	General-purpose input/output; internally pulled up to VDD.	
SRIQ		I/O	Serialized IRQ; internally pulled up to VDD. Enabled by PCI 40h [14] = 1.	
SPDIFO GPIO11	62	0	Sony/Philips Digital Interface output. Enabled by PCI 52h [8] = 1 and PCI 58h [1] =0 and Maestro_Base+38h [4] = 1.	
		I/O	General-purpose input/output; internally pulled up to VDD.	
OSCI	64	Ţ	49.152-MHz crystal input. Not a 5V-tolerant pin.	

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Table 1 ES1980 Pin Descriptions (Continued)

Name	Pin Numbers	I/O	Descriptions	
OSCO	65	0	49.152-MHz crystal output.	
GD[0]	67	I/O	Game port data input/output.	
GD[1]		I/O	Game port data input/output.	
EDOUT	EDOUT 68		Data output to EEPROM data input. EDOUT goes active after power-on reset goes inactive automatically after EEPROM cycle is complete.	
GD[2]		I/O	Game port data input/output.	
EDIN	69	1	Data input from EEPROM data output.	
VOLUP#		1	Hardware volume control enabled by PCI 52h [7] = 1 and PCI 52h [5] = 1.	
GD[3]		I/O	Game port data input/output.	
ECLK	70	0	Clock output to EEPROM clock input. ECLK goes active after power-on reset and goes inactive automatically after EEPROM cycle is complete.	
VOLDN#		1	Hardware volume down control enabled by PCI 52h [7] = 1 and PCI 52h [5] = 1.	
GD[4:7]	71:74	1	Game port data input; internally pulled up to VDD.	
SCLK1	76	I	Primary AC-Link serial clock; enabled by setting Maestro_Base+36h [12] =1. Internally pulled up to VDD.	
SDFS1	77	0	Primary AC-Link serial data frame sync; enabled by setting Maestro_Base+36h [12] =1. Internally pulled up to VDD.	
GT0#	78	0	Grant to PCI master directly by enabling PCI 58h [0] = 1 and PCI 58h [11] = 1.	
GS0		0	Grant select 0 output to control external quick switch to grant PCI master phase by enabling PCIx2 arbiter bit PCI 58h [0] = 1 and PCI 58h [11] = 0.	
GPIO1		I/O	General-purpose input/output; internally pulled up to VDD.	
SDO1	79	0	Primary AC-Link serial data out enabled by setting Maestro_Base+36h[12]=1; internally pulled up to VDD.	
TXD	80	0	MIDI transmit data output (default). Select as MIDI transmit output pin by enabling PCI 40h [3] = 1; internally pulled up to VDD.	
RXD	81	I	MIDI receive data input (default). Select as MIDI receive input pin by enabling PCI 40h [3] = 1; internally pulled down to GND.	
PCREQ#	82	0	Use as PC/PCI request output by setting PCI 50h [10:8] = 010.	
GPIO13	02	I/O	General-purpose input/output; internally pulled down to GND.	
C24		0	24.576-MHz clock output for codec clock source.	
SPDIFO	83	0	S/PDIF output; enabled by setting bit PCI 52h [8] = 1 and bit PCI 58h [1] = 1, and setting Maestro_Base+38h[4]=1.	
GPIO15		0	General-purpose output-only; internally pulled up to VDD.	
RST#	84	1	Reset.	
INT#	85	0	Interrupt request.	
PCICLK	87	1	PCI bus clock.	
GNT#	89	1	PCI Bus master grant.	
REQ#	90	0	PCI Bus master request.	

# **ORDERING INFORMATION**

Part Number	Description	Package
ES1980S	PCI Audio-Modem Accelerator	100-pin LQFP



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